



WEEK #: \_\_\_\_\_

Use for C & D Division

DATE MATCH PLAYED: \_\_\_\_\_

AWAY TEAM:

HOME TEAM:

Total LEGS Won  **AWAY** Total SETS Won

DIV.

Total SETS Won  **HOME** Total LEGS Won

Legs Won			Player(s) Name	Format	Player(s) Name	Legs Won		
501	CRKT	301				501	CRKT	301
				Doubles Chicago				
				Singles 501				
				Singles 501				
				Singles Cricket				
				Singles Cricket				
				Doubles Chicago				
				Team 1001				

**CAPTAIN'S SIGNATURES**

X..... X.....

PLAYER ALL STARS: Record for players that hit a 180, 171, R9 or 170 out (indicate if it is the first they have hit in SCDA League play)

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**Matches can start as early as teams mutually agree, but NO later than 7:30 PM. ALL SETS ARE TO BE PLAYED**

Match must start at 7:45 even if short a player. Any team with no player present at 7:45 forfeits. Match be be played at scheduled venue on scheduled date. Match must be played in order on scoresheet. Format is best of 3 in all sets except Team 1001 (1 leg only).

All 501 is single-in, double-out. All 301 is double-in, double out. All cricket is standard cricket with points/scoring.

CORK RULES: Home has 1st option, then Loser, then Away. Alternates must enter info below and sign Player Agreement before play.

**ALTERNATE / SUB PLAYER INFO:** (All NEW PLAYERS must sign a Player Agreement prior to start.)

**PLAYER AGREEMENT SEND TO: SCDADDOCS@GMAIL.COM**

**OR COMPLETE ONLINE: <http://scdaleague.com/player-agreement-sign-online/>**

NAME:	PHONE:	EMAIL:
NAME:	PHONE:	EMAIL:
NAME:	PHONE:	EMAIL:
NAME:	PHONE:	EMAIL:

**IMMEDIATELY FOLLOWING THE MATCH:** HOME TEAM MUST EMAIL OR TEXT A **CLEAR PICTURE** OF SCORE SHEET

**SEND SCORESHEETS TO: SCDAScores@GMAIL.COM and SAVE DartConnect MATCH.**